

PROFESSIONAL TIMELINE



SKILLS

- # UX Design
- # Design Management
- # Lecturing and Consulting
- # Digital Strategy
- # Research and Analytics
- # Service / Product Design
- # Team & Project Management
- # Digital Marketing and Social Media
- # Gamification

FDUCATION

SERVICE DESIGN and STORYTELLING Stockholm - 2014

DISRUPTIVE INNOVATION FRAMEWORK Cambridge - 2013

GAMES and GAMIFICATION London - 2011

DIGITAL MARKETING and SOCIAL MEDIA London - 2011

USER EXPERIENCE DESIGN Lisboa - 2010

USER CENTERED DESIGN Lisboa - 2009

CINEMA AND TELEVISION & GRAPHIC ART AND DESIGN Marmara University, Istanbul — 1996

HIGH SCHOOL Fenerbahce High School, Istanbul - 1991